

# Holographic Phase Retrieval and Dual-Reference Design

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# Collaborators

- Dr. Ju Sun
- Prof. Emmanuel Candès
- Dr. T.J. Lane
- Po-Nan Li

- **Holographic Phase Retrieval and Optimal Reference Design**  
David A. Barmherzig, Ju Sun, Emmanuel J. Candès, T.J. Lane, and Po-Nan Li.  
Submitted to Inverse Problems, 2018.  
[arxiv.org/abs/1901.06453](https://arxiv.org/abs/1901.06453)
- **Dual-Reference Design for Holographic Coherent Diffraction Imaging**  
David A. Barmherzig, Ju Sun, Emmanuel J. Candès, T.J. Lane, and Po-Nan Li.  
Submitted to SampTA, 2019.  
[arxiv.org/abs/1902.02492](https://arxiv.org/abs/1902.02492)
- Available at [davidbar.org/publications](https://davidbar.org/publications)

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# The Phase Retrieval Problem

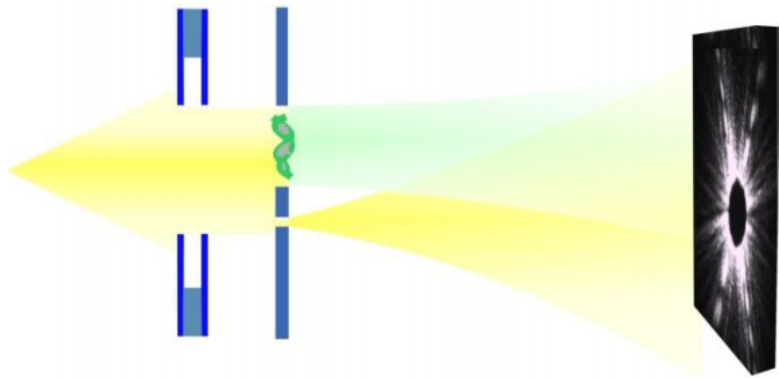
**Given**  $|\hat{X}(\omega)|^2 \doteq \left| \int_{t \in T} X(t) e^{-i\omega t} \right|^2, \quad \omega \in \Omega,$

**Recover**  $X$ .

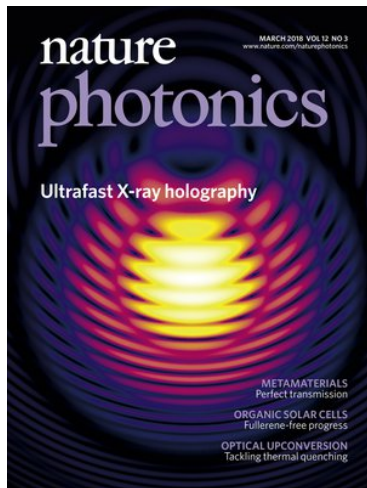
# Coherent Diffraction Imaging (CDI)



# Holographic CDI

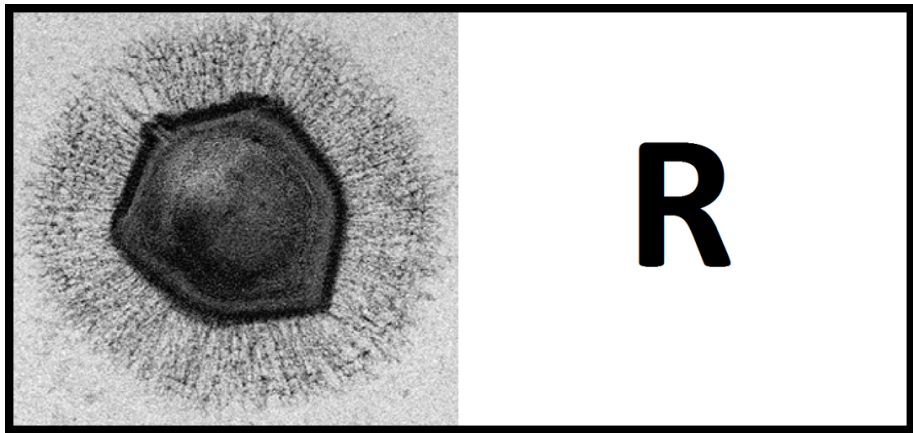


# Holographic CDI





# Specimen and Reference Setup



# Popular Reference Choices

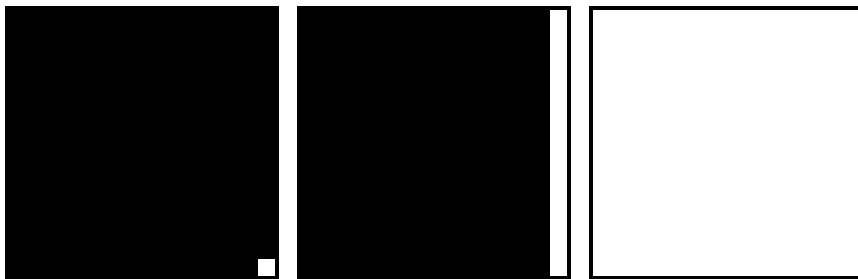


Figure: Pinhole, Slit, and Block references.

# The Holographic Phase Retrieval Problem

**Given**  $R \in \mathbb{R}^{n \times n}$ ,  $Y = |\mathcal{F}([X, R])|^2 \in \mathbb{R}^{m \times m}$ ,

**Recover**  $X \in \mathbb{R}^{n \times n}$ .

# The Holographic Phase Retrieval Problem

**Given**  $R \in \mathbb{R}^{n \times n}$ ,  $Y = |\mathcal{F}([X, R])|^2 \in \mathbb{R}^{m \times m}$ ,

**Recover**  $X \in \mathbb{R}^{n \times n}$ .

Knowing  $R$  makes a huge difference!

# Exact Recovery for Noiseless Data

Step 1: Transform to the time domain  $A_{[X,R]} = \mathcal{F}^{-1}(Y)$ .

# Exact Recovery for Noiseless Data

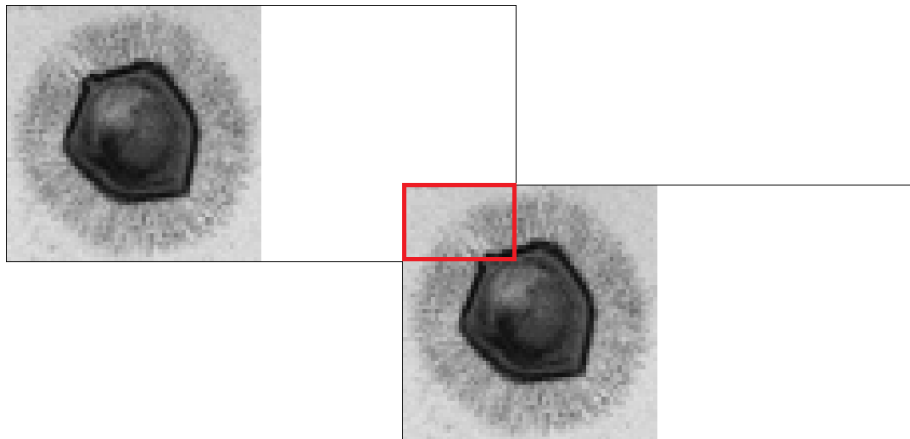
Step 1: Transform to the time domain  $A_{[X,R]} = \mathcal{F}^{-1}(Y)$ .

Step 2: Extract  $C_{[X,R]}^\diamond$ , the top-left quadrant of  $A_{[X,R]}$ .

# Exact Recovery for Noiseless Data

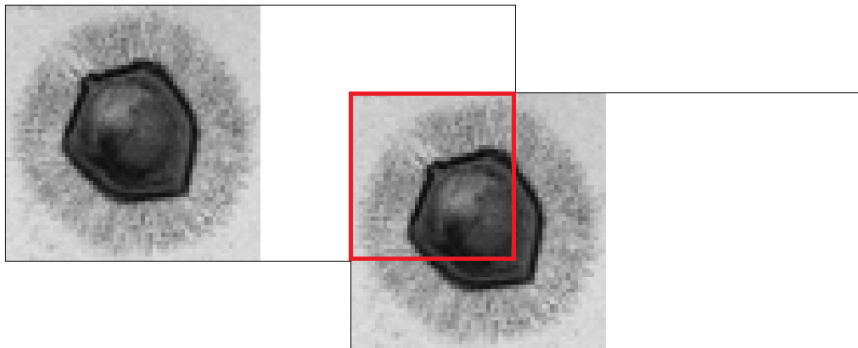
Step 1: Transform to the time domain  $A_{[X,R]} = \mathcal{F}^{-1}(Y)$ .

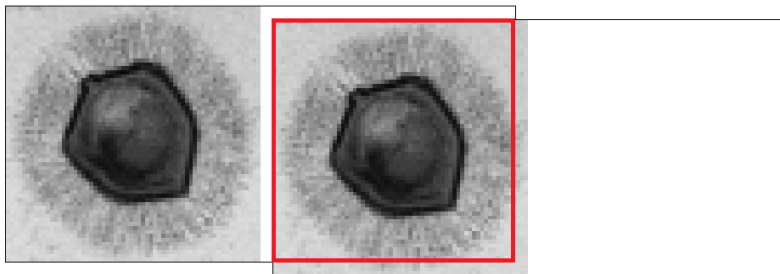
Step 2: Extract  $C_{[X,R]}^{\diamond}$ , the top-left quadrant of  $A_{[X,R]}$ . This is one quadrant of the cross-correlation of  $X$  and  $R$ .





# Exact Recovery for Noiseless Measurements





# Exact Recovery for Noiseless Data

Step 1: Transform to the time domain  $A_{[X,R]} = \mathcal{F}^{-1}(Y)$ .

Step 2: Extract  $C_{[X,R]}^\diamond$ , the top-left quadrant of  $A_{[X,R]}$ .  
 This is one quadrant of the cross-correlation of  $X$  and  $R$ .

Step 3: De-convolve  $R$  and  $X$ .

$$\text{vec}(C_{[X,R]}) = M_R \text{vec}(X).$$

$$\text{vec}(X) = M_R^{-1} \text{vec}(C_{[X,R]}).$$

For

$$R = \begin{bmatrix} r_{00} & r_{01} & r_{02} \\ r_{10} & r_{11} & r_{12} \\ r_{20} & r_{21} & r_{22} \end{bmatrix},$$

$$M_R = \left[ \begin{array}{ccc|ccc|ccc} r_{22} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ r_{12} & r_{22} & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ r_{02} & r_{12} & r_{22} & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline r_{21} & 0 & 0 & r_{22} & 0 & 0 & 0 & 0 & 0 \\ r_{11} & r_{21} & 0 & r_{12} & r_{22} & 0 & 0 & 0 & 0 \\ r_{01} & r_{11} & r_{21} & r_{02} & r_{12} & r_{22} & 0 & 0 & 0 \\ \hline r_{20} & 0 & 0 & r_{21} & 0 & 0 & r_{22} & 0 & 0 \\ r_{10} & r_{20} & 0 & r_{11} & r_{21} & 0 & r_{12} & r_{22} & 0 \\ r_{00} & r_{10} & r_{20} & r_{01} & r_{11} & r_{21} & r_{02} & r_{12} & r_{22} \end{array} \right].$$

Altogether, this gives a linear relationship between  $Y$  and  $X$  !

$$\text{vec}(X) = T_R \text{vec}(Y).$$

# Noisy Data

Given  $Y^\star$ , a possibly noise-corrupted version of  $Y = |\mathcal{F}([X, R])|^2$ , this procedure, – the **Referenced Deconvolution Algorithm** – gives  $X^\star$ , the solution of

$$\min_X \frac{1}{2} \left\| Y^\star - |\mathcal{F}([X, R])|^2 \right\|^2.$$

# Special Cases

For popular reference choices,  $M_R$  has a special structure that is fast to invert!

This places within a broader context various reference-specific algorithms.

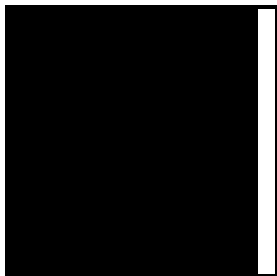
# Pinhole Reference



$$M_R = I_{n^2}.$$

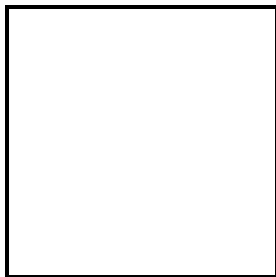


# Slit Reference



$M_R = I_n \otimes D_n$ , where  $D_n$  is the *difference matrix* (1's on diagonal, -1's on first subdiagonal).

# Block Reference



$$M_R = D_n \otimes D_n.$$

# Error Formula

Since  $\text{vec}(X) = T_R \text{vec}(Y)$  and  $\text{vec}(X^\star) = T_R \text{vec}(Y^\star)$ ,

$$\begin{aligned} & \mathbb{E} \|X^\star - X\|_F^2 \\ &= \left\langle T_R^* T_R, \mathbb{E} \left( \text{vec}(Y^\star) - \text{vec}(Y) \right) \left( \text{vec}(Y^\star) - \text{vec}(Y) \right)^* \right\rangle_F. \end{aligned}$$

# Poisson shot noise model

Quantum mechanics  $\rightarrow$  # of photons emitted by an X-ray source is random (Poisson process)

$N_p$ : total # of photons reaching detector

$$\hat{Y} \sim_{\text{ind}} \frac{\|Y\|_1}{N_p} \text{Pois}\left(\frac{N_p}{\|Y\|_1} Y\right),$$

# Poisson noise error formula

$$\begin{aligned}\mathbb{E}\|X^* - X\|_F^2 &= \left\langle T_R^* T_R, \frac{\|Y\|_1}{N_p} \text{diag}(\text{vec}(Y)) \right\rangle_F \\ &= \left\langle S_R, \frac{\|Y\|_1}{N_p} Y \right\rangle_F,\end{aligned}$$

where  $S_R = \text{reshape}\left(\text{diag}(T_R^* T_R), m, m\right)$ .

# Poisson noise error formula

$$\begin{aligned}\mathbb{E}\|X^* - X\|_F^2 &= \left\langle T_R^* T_R, \frac{\|Y\|_1}{N_p} \text{diag}(\text{vec}(Y)) \right\rangle_F \\ &= \left\langle S_R, \frac{\|Y\|_1}{N_p} Y \right\rangle_F,\end{aligned}$$

where  $S_R = \text{reshape}\left(\text{diag}(T_R^* T_R), m, m\right)$ .

→ each frequency  $Y(k_1, k_2)$  is scaled by the **reference scaling factor**  $S_R$ .

# Uniform Lower Bound on $S_R$

## Theorem

*For any reference  $R$  and all  $k_1, k_2 \in \{0, \dots, m-1\}$ ,*

$$S_R(k_1, k_2) \geq \frac{1}{m^4}.$$

# Pinhole Reference



## Theorem

For the pinhole reference  $R_p$  and  $k_1, k_2 \in \{0, \dots, m-1\}$ ,

$$S_{R_p}(k_1, k_2) = \frac{n^2}{m^4}.$$



# Slit Reference



## Theorem

For the slit reference  $R_s$  and  $k_1, k_2 \in \{0, \dots, m-1\}$ ,

$$S_{R_s}(k_1, k_2) = \frac{n}{m^2} \left( \frac{1}{m^2} + \frac{2(n-1)}{m^2} \left( 1 - \cos\left(\frac{2\pi k_2}{m}\right) \right) \right).$$

# Block Reference



## Theorem

For the block reference  $R_b$  and  $k_1, k_2 \in \{0, \dots, m-1\}$ ,

$$S_{R_b}(k_1, k_2) = \left( \frac{1}{m^2} + \frac{2(n-1)}{m^2} \left( 1 - \cos\left(\frac{2\pi k_1}{m}\right) \right) \right) \left( \frac{1}{m^2} + \frac{2(n-1)}{m^2} \left( 1 - \cos\left(\frac{2\pi k_2}{m}\right) \right) \right).$$

# Block Reference

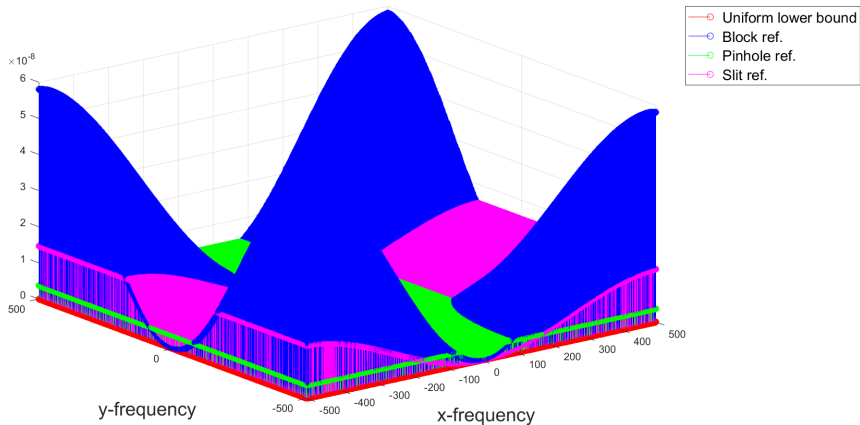
## Theorem

*For the block reference  $R_b$ ,  $S_{R_b}(k_1, k_2)$  deviates from the uniform lower bound on  $S_R(k_1, k_2)$  at a rate of*

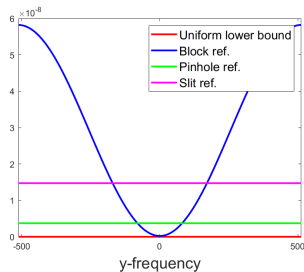
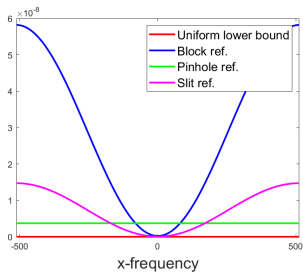
$$\frac{2n}{m^2} \max \left( 1 - \cos\left(\frac{2\pi k_1}{m}\right), 1 - \cos\left(\frac{2\pi k_2}{m}\right) \right). \quad (3.1)$$

*So, when  $(k_1, k_2) = (0, 0)$ , the block reference achieves the lower error bound, and for small  $k_1, k_2$  deviates by a small numerical factor.*

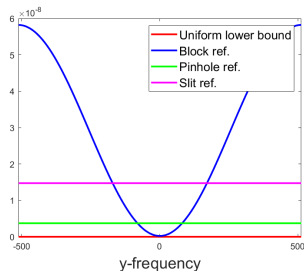
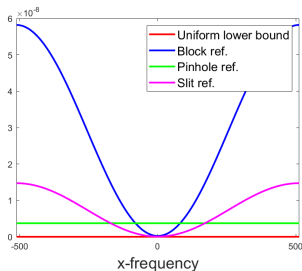
# Frequency Scaling Comparison



# Frequency Scaling Comparison (Border Cross-Sections)



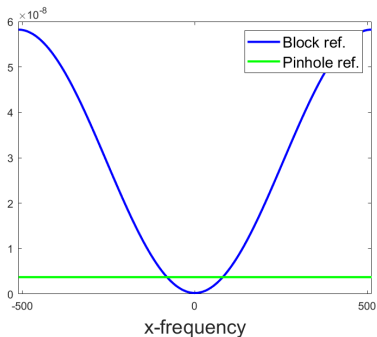
# Frequency Scaling Comparison (Border Cross-Sections)



→ Tradeoffs between minimizing low or high frequencies

*Can we get the best of both worlds?*

# Block and Pinhole



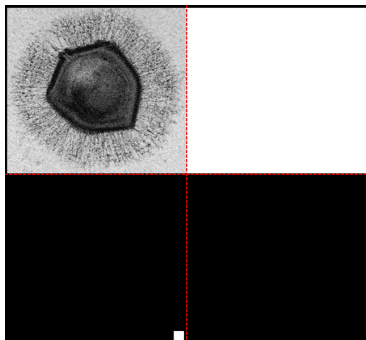
Block  $\rightarrow$  optimal for low-freq. scaling

Pinhole  $\rightarrow$  optimal for high-freq. scaling



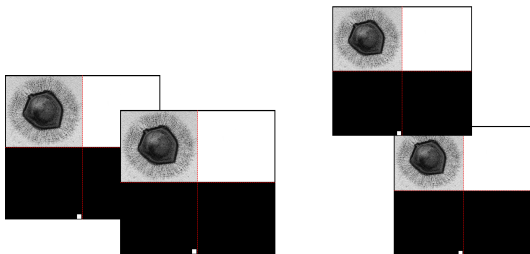
# Dual-Reference

*Let's try combining them!*



$$\mathcal{X} = \begin{bmatrix} X & R_B \\ R_P & \mathbf{0}_{n \times n} \end{bmatrix}$$

Autocorrelation contains clean copies of specimen-block and specimen-pinhole cross-correlations



# Recovery Algorithm

So two systems of equations:

$$M_{R_B} \text{vec}(X) = \text{vec}(C_{[X, R_B]}^\diamond),$$

and

$$M_{R_P} \text{vec}(X) = \text{vec}(C_{[X, R_P]}^\diamond).$$

# Recovery Algorithm

Stack these two systems:

$$\begin{bmatrix} M_{R_B} \\ M_{R_P} \end{bmatrix} \text{vec}(X) = \begin{bmatrix} \text{vec}(C_{[X, R_B]}^\diamond) \\ \text{vec}(C_{[X, R_P]}^\diamond) \end{bmatrix}.$$

# Recovery Algorithm

Take the least-squares solution:

$$\min_{X \in \mathbb{C}^{n \times n}} \|M \text{vec}(X) - b\|^2,$$

where  $M = \begin{bmatrix} M_{R_B} \\ M_{R_P} \end{bmatrix}, b = \begin{bmatrix} \text{vec}(C_{[X, R_B]}^\diamond) \\ \text{vec}(C_{[X, R_P]}^\diamond) \end{bmatrix}.$

# Recovery Algorithm

Take the least-squares solution:

$$\min_{X \in \mathbb{C}^{n \times n}} \|M \operatorname{vec}(X) - b\|^2,$$

where  $M = \begin{bmatrix} M_{R_B} \\ M_{R_P} \end{bmatrix}$ ,  $b = \begin{bmatrix} \operatorname{vec}(C_{[X, R_B]}^\diamond) \\ \operatorname{vec}(C_{[X, R_P]}^\diamond) \end{bmatrix}$ .

Hence,

$$\operatorname{vec}(X) = M^\dagger b = (M^T M)^{-1} M^T b.$$

# Recovery Algorithm

## Definition

- Let  $F \in \mathbb{C}^{m \times (4n-1)}$  be given by  

$$F(k, t) = e^{-2\pi i k t / m} \quad \forall (k, t) \in \{0, \dots, m-1\} \times \{-(2n-1), \dots, 2n-1\}.$$
- $Y = \mathcal{F}(\mathcal{X}) = F\mathcal{X}F^T.$
- Let  $\mathcal{P}_{1B}, \mathcal{P}_{2B}, \mathcal{P}_{1P}, \mathcal{P}_{2P} \in \mathbb{R}^{n \times (4n-1)}$  be given by  

$$\mathcal{P}_{1B} = \mathcal{P}_{2P} = [\mathbf{0}_{n \times n}, I_n, \mathbf{0}_{n \times (2n-1)}], \text{ and}$$

$$\mathcal{P}_{2B} = \mathcal{P}_{1P} = [I_n, \mathbf{0}_{n \times (3n-1)}].$$
- Let  $B_1 = \mathcal{P}_{2B}F^*, B_2 = \mathcal{P}_{1B}F^*, P_1 = \mathcal{P}_{2P}F^*, P_2 = \mathcal{P}_{1P}F^*.$

$$\text{vec}(X) = T_{R_D} \text{vec}(Y),$$

where

$$T_{R_D} = \frac{1}{m^2} M^\dagger \begin{bmatrix} B_1 \otimes B_2 \\ P_1 \otimes P_2 \end{bmatrix}.$$

# Noisy Data

Given  $Y^\star$ , a possibly noise-corrupted version of  $Y = |\mathcal{F}(\mathcal{X})|^2$ , this procedure, – the **Referenced Deconvolution Algorithm** – gives  $X^\star$ , the solution of

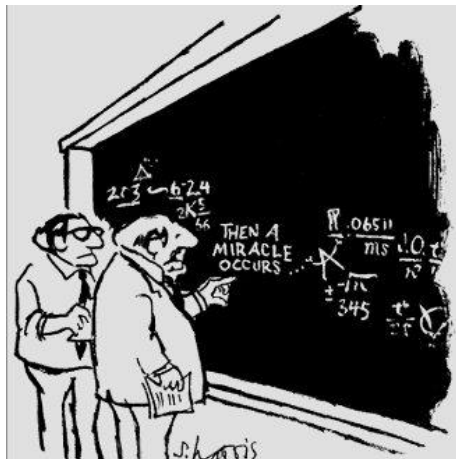
$$\min_X \frac{1}{2} \left\| Y^\star - |\mathcal{F}(\mathcal{X})|^2 \right\|^2.$$

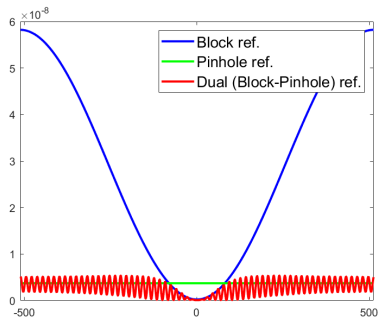


# Error Analysis

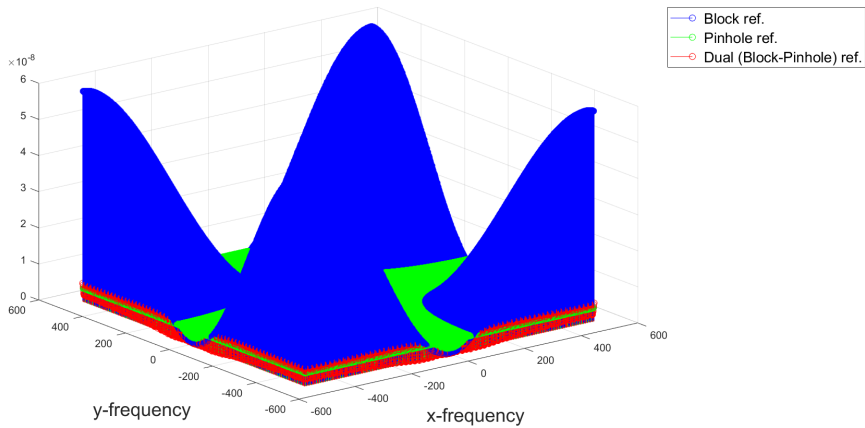
$$\mathbb{E}\|X^\star - X\|_F^2 = \left\langle S_{R_D}, \frac{\|Y\|_1}{N_p} Y \right\rangle_F,$$

where  $S_{R_D}$  is the dual-reference scaling factor.





→ Minimal scaling across the frequency spectrum!



# Computing $S_{R_D}$

$$S_{R_D} = \text{reshape}(\text{diag}(T_{R_D}^* T_{R_D}), n, n).$$

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Or,

$$S_{R_D}(k_1, k_2) = \|T_{R_D}(mk_1 + k_2, :)\|^2.$$

# Computing $S_{R_D}$

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Or,

$$S_{R_D}(k_1, k_2) = \|T_{R_D}(mk_1 + k_2, :)\|^2.$$

→ Can be highly parallelized, and leverage Kronecker factorization in  $T_{R_D}$

# Analytical Form of $S_{RD}$

## Definition

For  $t, s \in \{0, \dots, n-1\}$ , let

$$u_s(t) = \frac{1}{\sqrt{\frac{n}{2} + \frac{1}{4}}} \sin \frac{(s + \frac{1}{2})(t + 1)}{n + \frac{1}{2}} \pi,$$

$$v_s(t) = \frac{1}{\sqrt{\frac{n}{2} + \frac{1}{4}}} \cos \frac{(s + \frac{1}{2})(t + \frac{1}{2})}{n + \frac{1}{2}} \pi,$$

and

$$\sigma_s = [2 - 2 \cos(\frac{s + \frac{1}{2}}{n + \frac{1}{2}} \pi)]^{-1/2}.$$



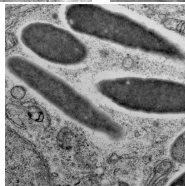
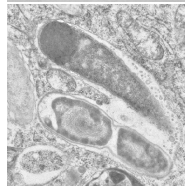
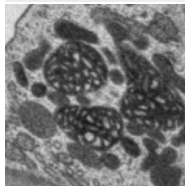
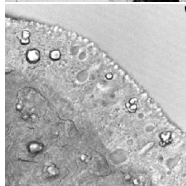
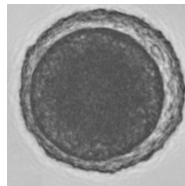
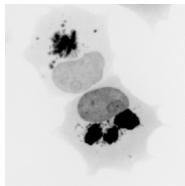
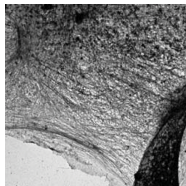
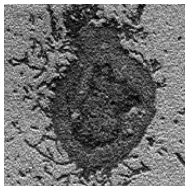
# Analytical Form of $S_{R_D}$

## Theorem

For  $k_1, k_2 \in \{0, \dots, m-1\}$ ,

$$S_{R_D}(k_1, k_2) = \frac{1}{m^4} \sum_{r,s=0}^{n-1} \left| \frac{\sigma_r \sigma_s}{\sigma_r^2 \sigma_s^2 + 1} u_r^\top B_1(:, k_1) u_s^\top B_2(:, k_2) + \frac{1}{\sigma_r^2 \sigma_s^2 + 1} v_r^\top P_1(:, k_1) v_s^\top P_2(:, k_2) \right|^2.$$

# Test Images

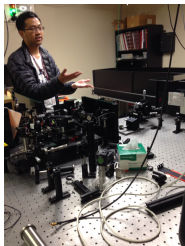


# Recovery From Noisy Simulated Data

<b>Image</b>	<b>Block Ref.</b>	<b>Pinhole Ref.</b>	<b>Dual Ref.</b>	<b>HIO</b>
<b>Mimivirus</b>	3.70 (3.79)	46.9 (63.8)	1.51 (1.45)	93.7
<b>Influenza</b>	18.7 (18.5)	50.7 (31.4)	4.64 (4.70)	695
<b>Stroma cells</b>	9.19 (8.91)	23.1 (44.1)	2.78 (2.63)	1607
<b>mCherry proteins</b>	1.84 (1.84)	139 (131)	0.927 (0.908)	403
<b>Embryo</b>	6.30 (6.29)	54.2 (53.8)	2.62 (2.71)	642
<b>Oocytes</b>	7.01 (6.83)	44.1 (78.3)	2.66 (2.70)	883
<b>S. pistallata</b>	4.02 (3.93)	148 (83.7)	1.29 (1.31)	335
<b>Aragonite</b>	11.6 (11.5)	52.1 (34.6)	4.41 (4.41)	1767
<b>Salmonella WT</b>	9.07 (8.81)	44.3 (60.1)	3.33 (2.97)	708
<b>sifA</b>	7.27 (7.15)	42.6 (54.6)	2.82 (2.86)	1765

**Table:** Empirical (and expected) relative errors, scaled by  $10^{-4}$

# SLAC Experiment



Thank you!